

The Most Dangerous Game (page 38)

Words to Know SkillBuilder

Words to Know

affable	deplorable	elude	scruple	tangible
amenity	disarming	imperative	solicitously	uncanny
condone	droll	quarry	stamina	zealous

A. On each blank line, write the word from the word list that the clue describes.

1. This is a word politicians always seem to use to describe the living conditions in slums. _____

2. This is a word you would hope people you want to make friends with would use to describe you. _____

3. This describes the air of confidence that calms your worries about a surgeon's skill. _____

4. This is something that isn't a necessity but is nice to have (like a salt shaker or a telephone). _____

5. This might be the word you'd choose to describe a person who seemed able to read your mind. _____

6. This describes a book but not the ideas in it, a flower but not its smell, a valentine but not the feeling it gives you. _____

7. This is how one says, "Are you sure you're all right? Can I do anything to help?" _____

8. This describes those things you really must have and those things you really must do. _____

B. For each phrase in the first column, find the phrase in the second column that is closest in meaning. Write the letter of that phrase in the blank.

_____ 1. regretful prey

A. elude the rude

_____ 2. zealous protection

B. condone cologne

_____ 3. a droll rabbit

C. a sorry quarry

_____ 4. permit perfume

D. pupils' scruples

_____ 5. students' morals

E. a funny bunny

_____ 6. a fish's endurance

F. intense defense

_____ 7. avoid the unmannerly

G. a salmon's stamina

C. Write a character sketch of General Zaroff using at least **five** of the Words to Know.